

WHERE YOU'RE ALWAYS IN YOUR ELEMENT

*BATTLE OF THE ELEMENTS*

# HOW IT WORKS

- Purpose: For kids to have fun while also learning about the periodic table.
- In each level, the characters start out in their hideout, a lab, and they try to combine the elements they are equipped with to make different gadgets.
- Only allowed to be in the lab for five minutes before they battle on various landscapes against other elements to save chocolate.
- Battlefield is set up like Super Smash Bros. BUT you can't pick your players or the landscape.
- \* Can only make fictional weapons but they still learn about the elements. This is so they can't learn to make actual chemical weapons.

# HOW WE TEST IT

- We will test the popularity by looking at the sales (units sold, where it's sold, etc.) and demand of the game.



LOGO

- Developer:
- **Gametime**
- Game:
- *Battle of the Elements*