

CONSEQUENCES

Developed By:

**PLAY
MORE**

CONSEQUENCES

On a seemingly unrecognizable planet, on the outskirts of a seemingly unrecognizable galaxy, lies a small scout-class ship in the middle of the CONSEQUENCES of humanity... A planet on the brink, a soldier on a mission, and trouble around every corner! You play as a character of your naming-- who has some troubling memory loss. Now, with a vague sense of mission, a cataclysmic turn of events is sure to unfold. You can play the game in almost any way you want to, discovering who you are along the way! Upgrade, advance, and abuse your weapon arsenal for your own diabolical needs. But whatever you do, DO NOT underestimate your surroundings...

MUAHAHA!!!

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Slogan:

*You have your wits...
and that's about it.*

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It will be revealed at an E3 far along in development, so the gamers' expectations don't differ too much from the final result. But if things do change more than wanted, short commercials will run on mainstream channels, showing the major changes in development.

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Its popularity will be determined partly by its sales, its reviews, and its general response from gamers.